MC232

Master of Animation, Games and Interactivity

RMIT UNIVERSITY

Selection task for international students

School of Design

This form must be completed by international students only. Australian or New Zealand citizens/Permanent residents of Australia or Permanent Humanitarian Visa holders must apply through RMIT Admissions.

rmit.edu.au/programs/apply

Section 1: Applicant information

Student / Applicant ID (if known)

Title

Family name

Given name

Date of birth

Email

Section 2: How to apply

1. Check the programs and fees website to ensure this program is offered for your preferred intake.
2. Check **the program academic and selection task requirements** (see 'International student' tab).
3. Complete this selection task along with a project outline in Section 5 and folio in Section 6. Once you completed this selection task form, your project outline and your folio (if in a PDF format), collate them together in a single PDF before uploading it to your **online application**.

Section 3: Further information

Contact: School of Design

Email: magi@rmit.edu.au

Each selection task will be considered as part of the selection process. The following information is used to help us evaluate whether you have the necessary qualities to undertake our program.

Please note that this selection task is retained as part of official RMIT records. Selection tasks will not be returned to applicants. If you wish to retain a record of your work, please make a copy for yourself.

IMPORTANT: If you are shortlisted, you may be required to attend a folio presentation online. The folio presentation invitation will be sent directly to your **personal email address** that you used to apply at RMIT.

Section 4: Applicant statement

Provide a short statement about why you wish to study this program, what you hope to achieve in your time at RMIT and where you think it might lead you in terms of a career and/or personal development (maximum 300 words).

Section 5: Project outline

Please outline a **new, original potential project** that you might undertake if you are offered a place in this program. It is important for this project to be a **new** piece of work that could be made within a three-month timeframe. It **should not be** a proposal previously written for an existing work.

Your project outline should be **one page** at a maximum and include:

- the concept rather than simply describing the production process;
- the themes you are addressing in your new project;
- the form the project will take (film, game, installation, etc);
- a clear context of the project through your own rough images or diagrams and/or referencing works and/or practitioners within your field.

You will not be expected to make this proposed project if you are accepted into this program. This project proposal is for you to demonstrate the practices you are interested in, and the strength of your conceptual and creative communication skills.

Submission instructions

- Once you completed the project outline in a PDF format (maximum size 5MB), collate it together with this selection task form and your folio from Section 6 (if in a PDF format) before uploading it to your online application.

Section 6: Folio

You must supply a folio comprising up to 20 pieces of your work. The folio should contain a variety of personal work in relevant fields of art, design, performance, narrative, media that demonstrates your interests and creative thinking as well as your conceptual, design, technical and communication skills. You are encouraged to show a broad range of works made in different contexts (for example within a course of study, professionally or self-directed).

Examples of work to include in your folio are drawings, paintings, graphic designs, photographs, motion graphics, digital images, models, sculpture, video, interactive media, games, websites, short writing pieces, and/or 2D and 3D animation. Include links to animated or interactive works if you have been practicing and studying in these areas.

In addition to your finished work, you may include your development work.

Submission instructions

- Once you have compiled your folio in a PDF format, collate it together with this selection task form and your project outline from Section 5 before uploading it to your online application.
- QuickTime movies or play throughs are acceptable; however, please ensure that the files are built or exported and open independently of the creator program. Movies must be compressed using .MP4 or H264 or equivalent compression.
- Apps, executables or games are acceptable however they must be provided for Mac OS or Open GL for the web.

Or

- Your work or documentation of your works can also be hosted on online platforms such as YouTube or Vimeo.
- Provide a URL to your folio if hosted online. Please provide the username or password (if applicable). Please ensure that all your folio works are located within one URL instead of multiples.
    - Link:

    - Username (if applicable)

    - Password (if applicable)

Annotations

You may provide short captions or annotations below of each work, or groups of works. If your work is a collaboration, please detail clearly and precisely your specific role and the role of the collaborator/s. Note whether the work submitted is a solo work or a group project. (maximum 100 words)

Section 7: Usage of Artificial Intelligence (AI) tools

Have you used any Artificial Intelligence (AI) tools to generate images or texts in your selection task submission?
☐ No ☐ Yes (Please describe below where this occurs and what AI tools were used (maximum 100 words).

MC232

Master of Animation, Games and Interactivity

Section 8: Privacy notice

The information you provide in this form will be used by RMIT to assess your application for study and to administer any subsequent enrolment in accordance with RMIT's policies and procedures. Your personal information will be handled in accordance with the RMIT Privacy Statement.

The information you provide on this form and during enrolment may be made available to the Australian Government, State Agencies and other designated authorities under the ESOS Act 2000, ESOS Regulations 2001 and the National Code. Information about you can be disclosed without consent where authorised or required by law.

RMIT University's policies require that the information on this form be supplied. Please note that failure to do so, or to supply only part of it, may result in your application being unable to be considered. In addition, any offer of a place may be revoked, and enrolment cancelled if the information supplied is incomplete, false or misleading.

You can access and amend your information via the RMIT University Application System. For more information about how RMIT University collects, uses, discloses and stores your personal information, see the RMIT Privacy Statement.

Section 9: Applicant declaration

Please read and sign the following applicant certification. This application is not valid unless signed and dated.

I agree that:

- I have read and understood the RMIT Privacy Statement and accept its conditions.
- I will be bound by the statutes, regulations, standards of conduct and policies of RMIT as amended from time to time.
- I consent to receiving information electronically from the University.

I acknowledge that:

- The submission of incorrect or incomplete information may result in the withdrawal of any offer and/or cancellation of enrolment by RMIT at any stage.

I certify that:

- The information supplied in this form and any supporting documentation or materials is correct and complete.
- My response to questions and any work submitted as part of my application are my own original work.
- It is my responsibility to provide all relevant and required documentary evidence of my qualification/s.

I authorise RMIT to:

- obtain further information with respect to my submission from other organisations.
- provide information to government, educational, health and other relevant institutions, in the processing of, or in conjunction with, my application.

Signed _____ Date _____